

LINEAR SCALABLE FFT/IFFT COMPUTATION IN A MULTI-PROCESSOR SYSTEM

FIELD OF THE INVENTION

The present invention relates to the field of digital signal processing.

- 5 More particularly the invention relates to linearly scalable FFT/IFFT computation in a multiprocessor system.

BACKGROUND OF THE INVENTION

- The class of fourier transforms that refer to signals that are discrete and periodic in nature are known as Discrete Fourier Transforms (DFT). The
- 10 discrete Fourier transform (DFT) plays a key role in digital signal processing in areas such as spectral analysis, frequency domain filtering and polyphase transformations.

- The DFT of a sequence of length N can be decomposed into successively smaller DFTs. The manner in which this principle is implemented
- 15 falls into two classes. The first class called "decimation in time" and the second called "decimation in frequency". The first derives its name from the fact that in the process of arranging the computation into smaller transformations the sequence $x(n)$ (the index 'n' is often associated with time) is decomposed into successively smaller subsequences. In the second general class the sequence of DFT
- 20 coefficients $x(k)$ is decomposed into smaller subsequences (k denoting frequency). The present invention employs "decimation in time".

- Since the amount of storing and processing of data in numerical computation algorithms is proportional to the number of arithmetic operations, it is generally accepted that a meaningful measure of complexity, or of the time
- 25 required to implement a computational algorithm, is the number of multiplications and additions required. The direct computation of the DFT requires $4N^2$ real multiplications and $N(4N-2)$ real additions. Since the amount of computation and

thus the computation time is approximately proportional to N^2 it is evident that the number of arithmetic operations required to compute the DFT by the direct method becomes very large for large values of N . For this reason, computational procedures that reduce the number of multiplications and additions are of considerable interest. The Fast Fourier Transform (FFT) is an efficient algorithm for computing the DFT.

The conventional method of implementing an FFT or Inverse Fourier Transform (IFFT) uses a radix-2 / radix-4 / mixed-radix approach =with either "decimation in time (DIT)" or a "decimation in frequency (DIF)" approach..

The basic computational block is called a "butterfly" ---- a name derived from the appearance of flow of the computations involved in it. Figure 1 shows a typical radix-2 butterfly computation. 1.1 represents the 2 inputs (referred to as the "odd" and "even" inputs) of the butterfly and 1.2 refers to the 2 outputs. One of the inputs (in this case the odd input) is multiplied by a complex quantity called the twiddle factor (W_N^k). The general equations describing the relationship between inputs and outputs is as follows:

$$\begin{aligned} X[k] &= x[n] + x[n+N/2]W_N^k \\ X[k+N/2] &= x[n] - x[n+N/2]W_N^k \end{aligned}$$

An FFT butterfly calculation is implemented by a z-point data operation wherein 'z' is referred to as the "radix". An 'N' point FFT employs N/z butterfly units per stage (block) for $\log_z N$ stages. The result of one butterfly stage is applied as an input to one or more subsequent butterfly stages.

Computational complexity for an N-point FFT calculation using the radix-2 approach = $O(N/2 * \log_2 N)$ where N is the length of the transform. There are exactly $N/2 * \log_2 N$ butterfly computations, each comprising 3 complex loads, 1 complex multiply, 2 complex adds and 2 complex stores. A full radix-4 implementation on the other hand requires several complex load/store operations. Since only 1 store operation and 1 load operation are allowed per bundle of a

typical VLIW processor, cycles are wasted in doing only load/store operations, thus reducing ILP (Instruction Level parallelism). The conventional nested loop approach requires a high looping overhead on the processor. It also makes application of standard optimization methods difficult. Due to the nature of the data dependencies of the conventional FFT/IFFT implementations, multi-cluster processor configurations do not provide much benefit in terms of computational cycles.

While the complex calculations are reduced in number, the time taken on a normal processor can still be quite large. It is therefore necessary in many applications requiring high-speed or real-time response to resort to multiprocessing in order to reduce the overall computation time. For efficient operation, it is desirable to have the computation linearly scalable --- in other words the computation time reducing in inverse proportion to the number of processors in the multiprocessing solution. Current multiprocessing implementations of FFT/IFFT however, do not provide such a linear scalability.

US patent 6,366,936 describes a multiprocessor approach for efficient FFT. The approach defined is a pipelined process wherein each processor is dependent on the output of the preceding processor in order to perform its share of work. The increase in throughput is not linear as compared to the number of processors employed in the operation.

US patent 5,293,330 describes a pipelined processor for mixed size FFT. Here too, the approach does not provide linear scalability in throughput, as it is pipelined.

A scheme for parallel FFT/IFFT as described in "Parallel 1-D FFT Implementation with TMS320C4x DSPs" by the semiconductor group-Texas Instruments (1994), published at <http://focus.ti.com/lit/an/spra108/spra108.pdf>, uses butterflies that are distributed between two processors. In this implementation, inter processor communication is required because subsequent computations on one processor depend on intermediate results from other

processors. Every processor computes a butterfly operation on each of the butterfly pairs allocated to it and then sends half of its computed result to the processor that needs it for the next computation step and then waits for the information of the same length from another node to arrive before continuing computation. This interdependence of processors for a single butterfly computation does not support linear increase in output with increase in the number of processors.

SUMMARY OF THE INVENTION:

An embodiment of the present invention overcomes the above drawbacks and provide linear scalability of throughput in a multiprocessor system.

To achieve the aforementioned objective, the present invention provides a modified arrangement for enabling the parallel computation of different butterflies in different processors.

One embodiment of the invention provides a linear scalable method for computing a Fast Fourier Transform (FFT) or Inverse Fast Fourier transform (IFFT) in a multiprocessing system using a Decimation in Time approach, comprising the steps of:

computing first and second stages of $\log_2 N$ stages of an N-point FFT/IFFT as a single radix-4 butterfly operation while implementing the remaining $(\log_2 N - 2)$ stages using radix-2 butterfly operations, wherein each radix-2 butterfly operation employs a single radix-2 butterfly computation loop without employing nested loops; and

distributing the butterfly operations in each stage such that each processor computes an equal number of complete butterfly operations thereby eliminating data interdependency in the stage.

The distribution of butterfly computation is implemented by assigning the memory locations addresses corresponding to the inputs and outputs required for each specific butterfly calculations to a selected processor.

One embodiment of the instant invention also provides a linear scalable system for computing a Fast Fourier Transform (FFT) or Inverse Fast Fourier transform (IFFT) in a multiprocessing system using a Decimation in Time approach, comprising:

5 means for computing first and second stages of $\log_2 N$ stages of an N-point FFT/IFFT as a single radix-4 butterfly operation while implementing the remaining ($\log_2 N - 2$) stages using radix-2 butterfly operations, wherein each radix-2 butterfly operation employs a single radix-2 butterfly computation loop without employing nested loops; and

10 means for distributing the butterfly operations in each stage such that each processor computes an equal number of complete butterfly operations thereby eliminating data interdependency in the stage.

The means for distributing the computation of the butterflies is implemented by means for assigning the memory locations addresses

15 corresponding to the inputs and outputs required for specific butterfly calculations to the selected processor.

Further, an embodiment of the invention provides a computer program product comprising computer readable program code stored on a computer readable storage medium embodied therein for computing a Fast Fourier Transform (FFT) or Inverse Fast Fourier transform (IFFT) in a multiprocessing system using a Decimation in Time approach, comprising:

20 computer readable program code means configured for computing computing first and second stages of $\log_2 N$ stages of an N-point FFT/IFFT as a single radix-4 butterfly operation while implementing the remaining ($\log_2 N - 2$) stages using radix-2 butterfly operations, wherein each radix-2 butterfly operation employs a single radix-2 butterfly computation loop without employing nested loops; and

 computer readable program code means configured for distributing the butterfly operations in each stage such that each processor computes an equal

number of complete butterfly operations thereby eliminating data interdependency in the stage.

The computer readable program code means configured for distributing the computation of the butterflies is implemented by computer readable
5 program code means configured for assigning the memory locations addresses corresponding to the inputs and outputs required for specific butterfly calculations to a selected processor.

BRIEF DESCRIPTION OF THE DRAWINGS:

The present invention will now be explained with reference to the
10 accompanying drawings, which are given only by way of illustration and are not limiting for the present invention.

Figure 1 shows the basic structure of the signal flow in a radix-2 butterfly computation for a discrete Fourier transform.

Figure 2 shows a 2-processor implementation of butterflies for an 8-
15 point FFT, in accordance with one embodiment of the present invention.

Figure 3 shows a 4-processor implementation of butterflies for an 8-point FFT, in accordance with another embodiment of the present invention.

Figure 4 is a block diagram of a multi-processor system according to one embodiment of the invention.

20 Figure 5 is a block diagram of a processing cluster of the multi-processor system shown in Figure 4.

DETAILED DESCRIPTION OF THE INVENTION

Figure 1 has already been described in the background to the invention.

25 Figure 2 shows the implementation for an 8-point FFT in a 2-processor architecture using the present invention. Dotted lines are computed in one processor, and dashed lines in the other. The computational blocks are

represented by '0'. The left side of each computational block is its input (the time domain samples) while the right side is its output (transformed samples). The present invention uses a mixed radix approach with decimation in time. The first two stages of the radix-2 FFT/IFFT are computed as a single radix-4 stage. As
5 these stages contain only load/stores and add/subtract operations there is no need for multiplication. This leads to reduced time for FFT/IFFT computation as compared to that with full radix-2 implementation. The next stage has been implemented as a radix-2. The three main nested loops of conventional implementations have been fused into a single loop which iterates $(N/2 * (\log_2 N - 2)) / (\text{number of processor})$ times. Each processor is used to compute one butterfly
10 in one loop iteration. Since there is no data dependency between different butterflies in this algorithm, the computational load can be linearly divided among the different processors, leading to the linear scalability.

The mechanism for assigning the butterflies in this manner consists
15 of assigning the memory location to a processor such that each processor computes a complete butterfly. To achieve this a binary digit is inserted at the appropriate bit location in the address of the memory location for input/output data for the computation of the butterfly, depending on the stage of the FFT transformation.

20 Figure 3 shows a 4-processor implementation for the 8-point FFT using this invention. Different line styles represent computation in each of the 4 processors.

One implementation of the invention employs a multi-processor
25 system referred to as a Very Long Instruction Word (VLIW) processor core 10, known as ST200, developed jointly by STMicroelectronics and Hewlett-Packard Corp., as shown in Figure 4. The processor core 10 includes $N+1$ clusters 12, i.e., processors, coupled to an instruction fetch cache and expansion unit 14 and a data cache unit 16. The data cache unit 16 is connected to a core memory

controller and inter-cluster bus unit 18 that is connected to the instruction fetch cache 14 and to a memory 20 external to the processor core 10. The memory 20 may store the algorithm for implementing the invention as well as the input and output data.

5 The instruction cache 14 and a single program counter (PC) 22 control all of the clusters 12, so that all clusters run in lockstep (as expected in a VLIW). Likewise, the same execution pipeline drives all of the clusters 12. Inter-cluster communication, achieved by explicit register-to-register moves, is compiler-controlled and invisible to the programmer. The processor core 10 also includes
10 an interrupt and exception controller 24 having a typical function, a discussion of which is not necessary to an understanding of the invention.

 Shown in Figure 5 is a block diagram of one of the clusters 12. The cluster 12 includes four 32-bit integer ALUs 26, two 16x32 multipliers 28, one load/store unit 30, one branch unit 32, eight 1-bit branch registers 34, 64 32-bit
15 general-purpose registers 36, a pre-decoder 38, a CPU 40, and control registers 42. Of course, each of the clusters can have a somewhat different arrangement of registers and functional units without departing from the invention.

 The ST200 has a six-stage pipeline (F D R E1 E2 W): it is a simple in-order pipeline where commit points are delayed until after the exception point so
20 that all units commit their results to the register file in order. The data-path is fully bypassed from E1 and E2 and completely hidden at the architecture level. The memory controller includes a simple Protection Unit that supports segment-based protection regions, speculative loads, and is easily extendable to a full MMU for customers that require it. The memory model is unified, including internal,
25 external memory, peripherals and control registers.

 Those skilled in the art will understand how to program the multi-processor system shown in Figures 4-5 to implement the algorithm discussed above with respect to Figures 2-3. In addition, those skilled in the art will also understand that numerous other multi-processing systems could be employed to

implement the algorithm without departing from the invention. Also, those skilled in the art will understand how to implement either a fast Fourier transform or inverse fast Fourier transform according to the principles of the invention.

It will be apparent to those with ordinary skill in the art that the foregoing is merely illustrative intended to be exhaustive or limiting, having been presented by way of example only and that various modifications can be made within the scope of the above invention.

Accordingly, this invention is not to be considered limited to the specific examples chosen for purposes of disclosure, but rather to cover all changes and modifications, which do not constitute departures from the permissible scope of the present invention. The invention is therefore not limited by the description contained herein or by the drawings, but only by the claims.

All of the above U.S. patents, U.S. patent application publications, U.S. patent applications, foreign patents, foreign patent applications and non-patent publications referred to in this specification and/or listed in the Application Data Sheet, are incorporated herein by reference, in their entirety.